



# JUNIOR / SENIOR SATELLITE INTERCLUB RESULT SHEET (from 2010)

Teams must play in submitted playing order from 5<sup>th</sup> November

**Be SunSmart – Slip, Slop, Slap and Wrap - How's your team scoring in sun safety?**



(PLEASE CIRCLE)

**AGE/GRADE** \_\_\_\_\_ **BOYS / GIRLS** DIVISION \_\_\_\_\_ Played at \_\_\_\_\_ Date \_\_\_\_\_ Start Time \_\_\_\_\_

CLUB A: (1 <sup>st</sup> team on draw)		CLUB B: (2 <sup>nd</sup> team on draw)		Score	Score	Winner
DOUBLES		DOUBLES		A	B	A or B
1.		1.		Doubles	Doubles	Doubles
2.		2.				
SINGLES		SINGLES		Singles	Singles	Singles
1.		1.				
2.		2.				
3.		3.				
4.		4.				

This is a true record of the Teams and Results

**PLEASE PRINT NAME / INITIAL**

\_\_\_\_\_ **Supervisor** \_\_\_\_\_ **Club A**

\_\_\_\_\_ **Supervisor** \_\_\_\_\_ **Club B**

PLEASE GIVE NAME AND DATE OF BIRTH DETAILS OF ANY NON TEAM LISTED MEMBERS

Contest won by CLUB: \_\_\_\_\_

by \_\_\_\_\_ Matches to \_\_\_\_\_

or \_\_\_\_\_ Games to \_\_\_\_\_

## REGULATIONS FOR THE TIE BREAK

### Singles

- 1) A Player who first wins 7 points shall win the game provided the player leads by a margin of 2 points. If the score reaches 6 points all the game shall be extended until the margin is 2.
- 2) The player whose turn it is to serve, serves the first point. The opponent shall be the server for the 2<sup>nd</sup> and 3<sup>rd</sup> points and thereafter each player serves alternately for 2 points.
- 3) From the first point each point shall be served alternately from the right and left courts, beginning with the right.
- 4) The players shall change ends every 6 points.
- 5) The player who served first in the tie breaker is the receiver in the first game of the next set.

### Doubles

- 1) The procedure is the same as in singles. The player whose turn it is to serve serves the first point. Thereafter the players serve 2 points in the same rotation order as previously in the match.

## Comments: \_\_\_\_\_

\_\_\_\_\_  
\_\_\_\_\_

9', 10's, 11's & 12's	Best of 11 games
Singles and Doubles	(6 up)
<b>NO TIE BREAK IN BEST OF 11 GAMES</b>	

13's, 14's & 15's & Senior Satellites	Best of 17 games
Singles and Doubles	(9 up)

**Best of 17 games (9 up) have a 12 point tie break at 8 all**



# JUNIOR TENNIS NOTES

## FOR JUNIOR TEAM SUPERVISORS AND CAPTAINS

For full rules please refer to the Canterbury Tennis website  
Or your Junior Administrator

### BEFORE THE MATCH

- The first club named in the draw shall be deemed as "Club A"
- Up to 5 players' **christian and surnames names** must be filled out on the result sheet, which both supervisors must confirm as their complete correct playing order.
- Fill-in players must play in the 4<sup>th</sup> singles position if used in singles
- **Players short:** If a team consists of only 3 players the 2nd doubles will be defaulted and 4<sup>th</sup> singles - however a late arriving 4<sup>th</sup> player should be able to play singles when a court is available. Should singles be played first the doubles may still be played. If the team is two members short 15 minutes after the start time then the match will be defaulted.
- **If a team is more than 15 minutes late it shall be defaulted.**
- All 10.30am and 1pm games must wait until the previous matches are completed.
- Doubles are to be played before singles except where 4 courts are available singles are to be played first.

### Photographs and Video Policy will apply –

Full details of the policy are included in the rules but can be summarised by stating – "Photographing and videoing of matches by competitors/coaches and parents is permitted for matches in which they are personally involved. **However, they must obtain the other players permission to photograph or video. If the player is 18 or under the permission of that player's parent/guardian is required**".

### DURING THE MATCH

- **TEAM SUPERVISORS MUST REMAIN WITH THE TEAM DURING PLAY.**
- Approved tennis clothing and shoes must be worn.
- A hit up prior to a match must not exceed **three** minutes.
- **Control of matches - Players must call their own lines** - all singles matches can be adjudicated by team members, except when there are more than two courts available and no spare players are available to adjudicate.
- **Adjudicators assist in keeping the score and make decisions on any disagreements. Supervisors may assist adjudicators to keep the score only in 9, 10, 11 and 12 grades only.**
- **Points should not be replayed. If receiving players are unsure if a ball is in or out - IT IS IN.**
- Players must call their own lines ON THEIR SIDE OF THE NET.
- No advice or instructions to be given to players whilst a match is in progress. (Rule of Tennis)
- **Abandonment of play due to extremely bad weather conditions** - Play may be abandoned only after waiting 15 minutes. The decision to be made after this time with the majority consent of all parties at the venue.

### AFTER THE MATCH

**EACH TEAM MUST RETURN A RESULT SHEET.** Both sheets for each match are to be completed and returned to respective clubs junior administrators as soon as possible. Result sheets are available from the tournament office for those teams playing at Wilding Park.

### CANCELLATIONS

Phone number for cancellations is; Canterbury Tennis Info line  
**08322 JUNR (08322 5867). Calls cost 12c per minute.**  
**Interclub Controller Wilding Park 03 3896484 ext 212**